

# Course Introduction

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# Objectives

You should be familiar with...

- ▶ the basic list operations,
- ▶ the basic vector operations,
- ▶ the basic hash-map operations,
- ▶ ISeq, and
- ▶ sets.

## The purpose...

- ▶ **CLOJURE** in Real Life™ will use these built-in structures extensively.
- ▶ We will use them in this course sporadically.
- ▶ Your goal today: be introduced.
- ▶ Your goal eventually: be annoyed with languages that don't include these.

## Why they are special

- ▶ Most languages contain these already: as library calls.

```
Hashtable balance = new Hashtable();  
balance.put("Zara", new Double(3434.34));  
balance.put("Mahnaz", new Double(123.22));  
balance.put("Daisy", new Double(99.22));  
balance.put("Qadir", new Double(-19.08));
```

- ▶ Clojure has literal syntax to express these.

```
1 (def balance {"Zara" 3434.34, "Mahnaz" 123.22,  
2              "Daisy" 99.22, "Qadir" -19.08})
```

## Creating Lists

- ▶ Create empty list with '()', or sometime `nil`.
- ▶ Create whole lists using `list` or use the literal form.

```
1 (list 1 2 3)
```

```
2 ;; => '(1 2 3)
```

```
3 '(1 2 3)
```

```
4 ;; => '(1 2 3)
```

```
5 (list (+ 1 2) (* 3 4))
```

```
6 ;; => (3 12)
```

- ▶ Add to lists using `cons`

```
1 (cons (* 2 3) '(1 3 6))
```

```
2 ;; => (6 1 3 6)
```

## Accessing List Elements

- ▶ Get the first element with `first` (like `car` from other Lisps).
- ▶ Get the rest of the elements with `rest`.
- ▶ Get a specific element with `nth`.
- ▶ Is the list empty? Use `empty?`

```
1 (def x '(1 2 3))
2 (empty? x)
3 ;; => false
4 (first x)
5 ;; => 1
6 (rest x)
7 ;; => (2 3)
8 (nth x 2)
9 ;; => 3
```

## Other things

- ▶ Lists are used frequently, so there are *many* operations for them.
- ▶ You will see `map`, `some`, `filter`, `apply`, and `reduce` a lot.

```
1 (some odd? x)
2 ;; => true
3 (apply + x)
4 ;; => 6
5 (filter odd? x)
6 ;; => (1 3)
7 (reduce * 1 x)
8 ;; => 6
9 (map inc x)
10 ;; => (2 3 4)
```

## Creating Vectors

- ▶ Similar to arrays, but some major differences!
- ▶ Create them using the `vector` function.
- ▶ Convert another structure to a vector with `vec`.
- ▶ Use square brackets as literal syntax.

```
1 (vector 1 2 3)
2 ;; => [1 2 3]
3 (vector '(1 2 3))
4 ;; => [(1 2 3)]
5 (vec '(1 2 3))
6 ;; => [1 2 3]
7 [1 2 3]
8 ;; => [1 2 3]
```

## Accessing Vector Parts

```
1 (def v [1 2 3 5 8])
2 ;; => #'user/v
3 (empty? v)
4 ;; => false
5 (count v)
6 ;; => 5
7 (v 4)
8 ;; => 8
9 (conj v 2)
10 ;; => [1 2 3 5 8 2]
```

# Vector Operations

- ▶ The list operations will work on vectors.
- ▶ Use the vector-specific versions if you want to preserve “vectoriness.”

```
1 (map inc v)
```

```
2 ;; => (2 3 4 6 9)
```

```
3 (mapv inc v)
```

```
4 ;; => [2 3 4 6 9]
```

```
5 (apply + v)
```

```
6 ;; => 19
```

# Sequences

- ▶ Many of CLOJURE's data structures are instances of Sequence.
- ▶ Provides: `first`, `rest`, `empty?`, `count`, `map`, etc.
- ▶ Advantage: uniformity; Disadvantage: unwanted format changes.
- ▶ Usually a good trade.

```
1 (map inc v)
2 ;; => (2 3 4 6 9)
3 (map inc s1)
4 ;; => (2 3 4 5)
5 (for [x s1] (* x 2))
6 ;; => (2 4 6 8)
7 (for [x v] (* x 2))
8 ;; => (2 4 6 10 16)
```

# Credits

- ▶ The Java hash table example is from the Tutorials Point web site. More examples can be found at [http://www.tutorialspoint.com/java/java\\_hashtable\\_class.htm](http://www.tutorialspoint.com/java/java_hashtable_class.htm).
- ▶ Can you tell which operating system they used to host their site?